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PDF fill PDF forms in C# with ByteScout Cloud API Server

ByteScout Cloud API Server is the ready to deploy Web API Server that can be deployed in less than thirty minutes into your own in-house Windows server (no Internet connection is required to process data!) or into private cloud server. Can store data on in-house local server based storage or in Amazon AWS S3 bucket. Processing data solely on the server using built-in ByteScout powered engine, no cloud services are used to process your data!.

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Source Code Files:

FillPDFForms.csproj

```

<?xml version="1.0" encoding="utf-8"?>
<Project ToolsVersion="12.0" DefaultTargets="Build" xmlns="http://schemas.microsoft.com
  <Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.pr
  <PropertyGroup>
    <Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>
    <Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>
    <ProjectGuid>{1E1C2C34-017E-4605-AE2B-55EA3313BE51}</ProjectGuid>
    <OutputType>Exe</OutputType>
    <RootNamespace>FillPDFForms</RootNamespace>
    <AssemblyName>FillPDFForms</AssemblyName>
    <TargetFrameworkVersion>v4.0</TargetFrameworkVersion>
    <FileAlignment>512</FileAlignment>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugSymbols>>true</DebugSymbols>
    <DebugType>full</DebugType>
    <Optimize>>false</Optimize>
    <OutputPath>bin\Debug\</OutputPath>
    <DefineConstants>DEBUG;TRACE</DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugType>pdbonly</DebugType>
    <Optimize>>true</Optimize>
    <OutputPath>bin\Release\</OutputPath>
    <DefineConstants>TRACE</DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
  <ItemGroup>
    <Reference Include="Newtonsoft.Json, Version=10.0.0.0, Culture=neutral, PublicKeyT
      <HintPath>packages\Newtonsoft.Json.10.0.3\lib\net40\Newtonsoft.Json.dll</HintPat
      <Private>True</Private>
    </Reference>
    <Reference Include="System" />
    <Reference Include="System.Core" />
    <Reference Include="System.Xml.Linq" />
    <Reference Include="System.Data" />
    <Reference Include="System.Xml" />
  </ItemGroup>
  <ItemGroup>
    <Compile Include="Program.cs" />
  </ItemGroup>
  <ItemGroup>
    <None Include="packages.config" />
  </ItemGroup>
  <Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />
  <!-- To modify your build process, add your task inside one of the targets below and
    Other similar extension points exist, see Microsoft.Common.targets.
  <Target Name="BeforeBuild">
  </Target>
  <Target Name="AfterBuild">
  </Target>
  -->
</Project>

```

FillPDFForms.sln

```
Microsoft Visual Studio Solution File, Format Version 12.00
# Visual Studio 15
VisualStudioVersion = 15.0.26730.10
MinimumVisualStudioVersion = 10.0.40219.1
Project("{FAE04EC0-301F-11D3-BF4B-00C04F79EFBC}") = "FillPDFForms", "FillPDFForms.csproj"
EndProject
Global
    GlobalSection(SolutionConfigurationPlatforms) = preSolution
        Debug|Any CPU = Debug|Any CPU
        Release|Any CPU = Release|Any CPU
    EndGlobalSection
    GlobalSection(ProjectConfigurationPlatforms) = postSolution
        {1E1C2C34-017E-4605-AE2B-55EA3313BE51}.Debug|Any CPU.ActiveCfg = Debug|Any CPU
        {1E1C2C34-017E-4605-AE2B-55EA3313BE51}.Debug|Any CPU.Build.0 = Debug|Any CPU
        {1E1C2C34-017E-4605-AE2B-55EA3313BE51}.Release|Any CPU.ActiveCfg = Release|Any CPU
        {1E1C2C34-017E-4605-AE2B-55EA3313BE51}.Release|Any CPU.Build.0 = Release|Any CPU
    EndGlobalSection
    GlobalSection(SolutionProperties) = preSolution
        HideSolutionNode = FALSE
    EndGlobalSection
    GlobalSection(ExtensibilityGlobals) = postSolution
        SolutionGuid = {238BD6FC-F70A-4B5C-B639-34E5B171A981}
    EndGlobalSection
EndGlobal
```

Program.cs

```
using Newtonsoft.Json;
using Newtonsoft.Json.Linq;
using System;
using System.Collections.Generic;
using System.Net;
using System.Runtime.InteropServices;
using System.Threading;

namespace ByteScoutWebApiExample
{
```

```

// Please NOTE: In this sample we're assuming Cloud Api Server is hosted at "h
// If it's not then please replace this with with your hosting url.
class Program
{
    // The authentication key (API Key).
    // Get your own by registering at https://app.pdf.co/documentation/api
    const String API_KEY = "*****";

    // Direct URL of source PDF file.
    const string SourceFileUrl = "https://bytescout-com.s3-us-west-2.amazonaws.com
    // PDF document password. Leave empty for unprotected documents.
    const string Password = "";
    // File name for generated output. Must be a String
    const string FileName = "f1040-form-filled";

    // Destination File Name
    const string DestinationFile = "./result.pdf";

    static void Main(string[] args)
    {
        // Create standard .NET web client instance
        WebClient webClient = new WebClient();

        // Set API Key
        webClient.Headers.Add("x-api-key", API_KEY);

        // Values to fill out pdf fields with built-in pdf form filler
        var fields = new List<object> {
            new { fieldName = "topmostSubform[0].Page1[0].FilingStatus[0].c1_01[1]
            new { fieldName = "topmostSubform[0].Page1[0].f1_02[0]", pages = "1",
            new { fieldName = "topmostSubform[0].Page1[0].f1_03[0]", pages = "1",
            new { fieldName = "topmostSubform[0].Page1[0].YourSocial_ReadOrderCont
            new { fieldName = "topmostSubform[0].Page1[0].YourSocial_ReadOrderCont
            new { fieldName = "topmostSubform[0].Page1[0].YourSocial_ReadOrderCont
            new { fieldName = "topmostSubform[0].Page1[0].YourSocial_ReadOrderCont
        };

        // If enabled, Runs processing asynchronously. Returns Use JobId that you
        var async = true; // (!) Make asynchronous job

        // Prepare requests params as JSON
        // See documentation: https://apidocs.pdf.co
        Dictionary<string, object> parameters = new Dictionary<string, object>();
        parameters.Add("url", SourceFileUrl);
        parameters.Add("name", FileName);
        parameters.Add("password", Password);
        parameters.Add("async", async);
        parameters.Add("fields", fields);

        // Convert dictionary of params to JSON
        string jsonPayload = JsonConvert.SerializeObject(parameters);

        try
        {
            // URL of "PDF Edit" endpoint
            string url = "https://localhost/pdf/edit/add";

            // Execute POST request with JSON payload
            string response = webClient.UploadString(url, jsonPayload);

```

```

// Parse JSON response
JsonObject json = JsonObject.Parse(response);

if (json["error"].ToObject<bool>() == false)
{
    // Asynchronous job ID
    string jobId = json["jobId"].ToString();
    // URL of generated PDF file that will be available after the job completes
    string resultFileUrl = json["url"].ToString();

    // Check the job status in a loop.
    // If you don't want to pause the main thread you can rework the code
    // to use a separate thread for the status checking and completion
    do
    {
        string status = CheckJobStatus(jobId); // Possible statuses: "

        // Display timestamp and status (for demo purposes)
        Console.WriteLine(DateTime.Now.ToLongTimeString() + ": " + sta

        if (status == "success")
        {
            // Download PDF file
            webClient.DownloadFile(resultFileUrl, DestinationFile);

            Console.WriteLine("Generated PDF file saved as \"{0}\" file");
            break;
        }
        else if (status == "working")
        {
            // Pause for a few seconds
            Thread.Sleep(3000);
        }
        else
        {
            Console.WriteLine(status);
            break;
        }
    }
    while (true);
}
else
{
    Console.WriteLine(json["message"].ToString());
}
}
catch (WebException e)
{
    Console.WriteLine(e.ToString());
}
finally
{
    webClient.Dispose();
}

Console.WriteLine();
Console.WriteLine("Press any key...");
Console.ReadKey();
}

```

```
/// <summary>
/// Check job status
/// </summary>
static string CheckJobStatus(string jobId)
{
    using (WebClient webClient = new WebClient())
    {
        // Set API Key
        webClient.Headers.Add("x-api-key", API_KEY);

        string url = "https://localhost/job/check?jobid=" + jobId;

        string response = webClient.DownloadString(url);
        JObject json = JObject.Parse(response);

        return Convert.ToString(json["status"]);
    }
}
}
```

packages.config

```
<?xml version="1.0" encoding="utf-8"?>
<packages>
  <package id="Newtonsoft.Json" version="10.0.3" targetFramework="net40" />
</packages>
```

VIDEO

<https://www.youtube.com/watch?v=NEwNs2b9YN8>

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