How to replace audio in C# with ByteScout Image To Video SDK

How to replace audio in C#

We made thousands of pre-made source code pieces for easy implementation in your own programming projects. ByteScout Image To Video SDK is the SDK that is designed to generate video slideshow with 100+ 2d and 3D transition effects. Can generate WMV, AVI, WEBM video file with adjustable quality, framerate, output video size. It can be used to replace audio using C#.

This code snippet below for ByteScout Image To Video SDK works best when you need to quickly replace audio in your C# application. In order to implement the functionality, you should copy and paste this code for C# below into your code editor with your app, compile and run your application. Enjoy writing a code with ready-to-use sample codes in C#.

You can download free trial version of ByteScout Image To Video SDK from our website to see and try many others source code samples for C#.

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Source Code Files:

Program.cs

```csharp
using System;
using System.Diagnostics;
using BytescoutImageToVideo;

namespace SetMp3Audiotrack
{
    class Program
    {
        static void Main(string[] args)
        {

            try
            {
                                Console.WriteLine("Converting JPG slides to video, plea

                                // Create BytescoutImageToVideoLib.ImageToVideo object
                                ImageToVideo converter = new ImageToVideo();

                                // Activate the component
                                converter.RegistrationName = "demo";
                                converter.RegistrationKey = "demo";


                                // set input video file
                                converter.InputVideoFileName = "..\\..\\..\\..\\input.w

                                // set input audio file
                                converter.ExternalAudioTrackFromFileName = "..\\..\\..\

                                // Set output video file name
                                converter.OutputVideoFileName = "ReplacedAudio.wmv";

                                // Run the conversion
                                converter.RunAndWait();

                                // Release resources
                                System.Runtime.InteropServices.Marshal.ReleaseComObject

                                // Open the result video file in default media player
                                Process.Start("ReplacedAudio.wmv");

                                Console.WriteLine("Done. Press any key to continue...")
                                Console.ReadKey();
                    }
            catch(Exception e)
                    {
                Console.WriteLine("Error: " + e.ToString());
                Console.WriteLine("\nPress any key to exit.");
                Console.ReadKey();
            }
            }
        }
}
```

VIDEO

https://www.youtube.com/watch?v=FzPgeGFL8YA

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