slide effects in C# and ByteScout Image To Video SDK

slide effects in C#

On this page you will learn from code samples for programming in C#. Slide effects in C# can be implemented with ByteScout Image To Video SDK. ByteScout Image To Video SDK is the software development kit that can take a set of images and generate video slide show from them. Includes built-in support for 100+ of 2-D and 3-D slide transitions effects. Supports output in WMV, AVI, WEBM video formats.

You will save a lot of time on writing and testing code as you may just take the code below and use it in your application. Follow the instruction from the scratch to work and copy and paste code for C# into your editor. You can use these C# sample examples in one or many applications.

Visit our website provides for free trial version of ByteScout Image To Video SDK. Free trial includes lots of source code samples to help you with your C# project.

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Explore API Documentation

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Source Code Files:

```
using System;
using System.Diagnostics;
using BytescoutImageToVideo;
namespace SlideEffects
       class Program
                static void Main(string[] args)
                        Console.WriteLine("Converting JPG slides to video, please wait
                                // Create BytescoutImageToVideoLib.ImageToVideo object
                                ImageToVideo converter = new ImageToVideo();
                                converter.RegistrationName = "demo";
                                converter.RegistrationKey = "demo";
                                // Add images and set slide durations and effects
                                Slide slide:
                                slide = converter.AddImageFromFileName("..\\..\\...\
                                slide.Duration = 3000; // 3000ms = 3s
                                slide.VisualEffect = VisualEffectType.veGrayscale; //
                                slide = converter.AddImageFromFileName("..\\..\\..
                                slide.Duration = 3000;
                                slide.VisualEffect = VisualEffectType.veSepia; // make
                                slide = converter.AddImageFromFileName("..\\..\\..
                                slide.Duration = 3000;
                                slide.RotationAngle = RotationAngle.raRotate90; // rota
                                converter.OutputWidth = 640;
                                converter.OutputHeight = 480;
                                converter.OutputVideoFileName = "result.wmv";
                                converter.RunAndWait();
                                // Release resources
                                System.Runtime.InteropServices.Marshal.ReleaseComObject
                                // Open the result video file in default media player
                                Process.Start("result.wmv");
                                Console.WriteLine("Done. Press any key to continue..")
                        Console.ReadKey();
            catch(Exception e)
                Console.WriteLine("Error: " + e.ToString());
                Console.WriteLine("\nPress any key to exit.");
                Console.ReadKey();
```

}

VIDEO

https://www.youtube.com/watch?v=FzPgeGFL8YA

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