How to add 3d annotations in pdf with pdf sdk in C# with ByteScout PDF Suite

How to write a robust code in C# to add 3d annotations in pdf with pdf sdk with this step-by-step tutorial

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Source Code Files:

Program.cs

```csharp
using System.Diagnostics;
using Bytescout.PDF;

namespace ThreeDAnnotationExample
{
    /// <summary>
    /// This example demonstrates how to create 3D annotation.
    /// </summary>
    class Program
    {
        static void Main()
        {
            // Create new document
            Document pdfDocument = new Document();
            pdfDocument.RegistrationName = "demo";
            pdfDocument.RegistrationKey = "demo";
            // Add page
            Page page = new Page(PaperFormat.A4);
            pdfDocument.Pages.Add(page);

            // Add 3D annotation from .u3d file
            ThreeDData model = new ThreeDData("box.u3d");
            ThreeDAnnotation annotation = new ThreeDAnnotation(model, 100, 100, 200, 20
            page.Annotations.Add(annotation);

            // Save document to file
            pdfDocument.Save("result.pdf");

            // Cleanup
            pdfDocument.Dispose();

            // Open result document in default associated application (for demo purpos
            ProcessStartInfo processStartInfo = new ProcessStartInfo("result.pdf");
            processStartInfo.UseShellExecute = true;
            Process.Start(processStartInfo);
        }
    }
}
```

VIDEO

https://www.youtube.com/watch?v=NEwNs2b9YN8

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