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How to convert pdf to 1 bit bmp with pdf renderer sdk in VBScript and ByteScout PDF Suite

How to write a robust code in VBScript to convert pdf to 1 bit bmp with pdf renderer sdk with this step-by-step tutorial

The code displayed below will guide you to install an VBScript app to convert pdf to 1 bit bmp with pdf renderer sdk. ByteScout PDF Suite is the set that includes 6 SDK products to work with PDF from generating rich PDF reports to extracting data from PDF documents and converting them to HTML. This bundle includes PDF (Generator) SDK, PDF Renderer SDK, PDF Extractor SDK, PDF to HTML SDK, PDF Viewer SDK and PDF Generator SDK for Javascript. It can convert pdf to 1 bit bmp with pdf renderer sdk in VBScript.

Want to save time? You will save a lot of time on writing and testing code as you may just take the VBScript code from ByteScout PDF Suite for convert pdf to 1 bit bmp with pdf renderer sdk below and use it in your application. This VBScript sample code is all you need for your app. Just copy and paste the code, add references (if needs to) and you are all set! Check VBScript sample code samples to see if they respond to your needs and requirements for the project.

The trial version of ByteScout PDF Suite can be downloaded for free from our website. It also includes source code samples for VBScript and other programming languages.

Source Code Files:

PDFToBmp.vbs

```
' Create Bytescout.PDFRenderer.RasterRenderer  object
Set renderer = CreateObject("Bytescout.PDFRenderer.RasterRenderer")

renderer.RegistrationName = "demo"
renderer.RegistrationKey = "demo"

' Load sample PDF document
renderer.LoadDocumentFromFile "../../multipage.pdf"

' Image format: 0 - BMP; 1 - JPEG; 2 - PNG; 3 - TIFF; 4 - GIF
Dim outputImageFormat
outputImageFormat = 2

' Render PDF document at 96 DPI - default PC display resolution
' To get higher quality output, set 200, 300 or more
Dim renderingResolution
renderingResolution = 96

Set renderingOptions = CreateObject("Bytescout.PDFRenderer.RenderingOptions")
' Set pixel format to 1-bit
renderingOptions.ImageBitsPerPixel = 0 ' 0 - 1-bit; 1 - 8-bit; 2 - 24-bit; 3 - 32-bit

' iterate through pages
For i = 0 To renderer.GetPageCount() - 1
        ' Save 1-bit image to file
        renderer.Save_2 "page" & CStr(i) & ".bmp", outputImageFormat, i, renderingReso
Next
```

VIDEO

https://www.youtube.com/watch?v=NEwNs2b9YN8

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