How to add annotation watermark to image for annotation in C# and ByteScout Watermarking SDK

Step By Step Tutorial: how to add annotation watermark to image for annotation in C#

The coding tutorials are designed to help you test the features without need to write your own code. ByteScout Watermarking SDK was made to help with annotation in C#. ByteScout Watermarking SDK is the library for software developers that can be used to quickly add image watermarking features into your web or desktop applications. Use ready to use presets or create your own to be applied for input PNG, JPG, BMP images. Can customize fonts, text position and rotation if required.

C# code snippet like this for ByteScout Watermarking SDK works best when you need to quickly implement annotation in your C# application. Sample code in C# is all you need. Copy-paste it to your the code editor, then add a reference to ByteScout Watermarking SDK and you are ready to try it! Use of ByteScout Watermarking SDK in C# is also explained in the documentation included along with the product.

ByteScout Watermarking SDK - free trial version is on available our website. Also, there are other code samples to help you with your C# application included into trial version.

FOR MORE INFORMATION AND FREE TRIAL:

Download Free Trial SDK (on-premise version)

Read more about ByteScout Watermarking SDK

Explore API Documentation

Get Free Training for ByteScout Watermarking SDK

Get Free API key for Web API

visit www.ByteScout.com

Source Code Files:

Program.cs

```csharp
using System;
using System.Diagnostics;
using System.Drawing;
using System.Collections.Generic;
using Bytescout.Watermarking;
using Bytescout.Watermarking.Presets;

namespace Sample
{
    class Program
    {
        static void Main(string[] args)
        {
            // Create Watermarker instance
            Watermarker waterMarker = new Watermarker();

            // Initialize library
            waterMarker.InitLibrary("demo", "demo");

            // Set input file name
            string inputFilePath = "my_sample_image.jpg";
            // Set output file title
            string outputFilePath = "my_sample_output.jpg";

            // Add image to apply watermarks to
            waterMarker.AddInputFile(inputFilePath, outputFilePath);

            // Create new watermark
            TextAnnotation preset = new TextAnnotation();

            // Set text
            preset.Text = "Bytescout Watermarking";

            // Add watermark to watermarker
            waterMarker.AddWatermark(preset);

            // Set output directory
            waterMarker.OutputOptions.OutputDirectory = ".";

            // Apply watermarks
            waterMarker.Execute();

            // open generated image file in default image viewer installed in Windows
            Process.Start(outputFilePath);
        }
    }
}
```

VIDEO

https://www.youtube.com/watch?v=NEwNs2b9YN8

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