

How to add tiled text watermark for tiled text in C# with ByteScout Watermarking SDK

How to add tiled text watermark for tiled text in C#: How To Tutorial

Source code documentation samples provide quick and easy way to add a required functionality into your application. Tiled text in C# can be implemented with ByteScout Watermarking SDK. ByteScout Watermarking SDK is the powerful SDK can apply high quality visible and semivisible watermarks into PNG, JPG, BMP pictures and TIFF scans. Dozens of presets are available, multiple watermarks can be applied. Can add logo based watermark from image, can adjust font size, font family, colors.

Fast application programming interfaces of ByteScout Watermarking SDK for C# plus the instruction and the code below will help to learn how to add tiled text watermark. This C# sample code should be copied and pasted into your project. After doing this just compile your project and click Run. Further enhancement of the code will make it more vigorous.

Trial version of ByteScout is available for free download from our website. This and other source code samples for C# and other programming languages are available.

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Source Code Files:

```
using System;
using System.Diagnostics;
using System.Drawing;
using System.Collections.Generic;
using Bytescout.Watermarking;
using Bytescout.Watermarking.Presets;

namespace Sample
{
    class Program
    {
        static void Main(string[] args)
        {
            // Create Watermarker instance
            Watermarker waterMarker = new Watermarker();

            // Initialize library
            waterMarker.InitLibrary("demo", "demo");

            // Set input file name
            string inputFilePath = "my_sample_image.jpg";
            // Set output file title
            string outputFilePath = "my_sample_output.jpg";

            // Add image to apply watermarks to
            waterMarker.AddInputFile(inputFilePath, outputFilePath);

            // Create new watermark
            TiledText preset = new TiledText();

            // Set text
            preset.Text = "Sample watermark text";

            // Set font size
            preset.Font.Size = 6;

            preset.Transparency = 25;

            // Add watermark to watermarker
            waterMarker.AddWatermark(preset);

            // Set output directory
            waterMarker.OutputOptions.OutputDirectory = ".";

            // Apply watermarks
            waterMarker.Execute();

            // open generated image file in default image viewer installed in Windows
            Process.Start(outputFilePath);
        }
    }
}
```

VIDEO

<https://www.youtube.com/watch?v=NEwNs2b9YN8>

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